H. 5218

STATUS INFORMATION

General Bill
Sponsors: Rep. Pitts
Document Path: l:\council\bills\bh\7220ahb18.docx

Introduced in the House on April 5, 2018
Currently residing in the House Committee on Judiciary

Summary: Video games

HISTORY OF LEGISLATIVE ACTIONS

<table>
<thead>
<tr>
<th>Date</th>
<th>Body</th>
<th>Action Description with journal page number</th>
</tr>
</thead>
<tbody>
<tr>
<td>4/5/2018</td>
<td>House</td>
<td>Introduced and read first time (House Journal-page 7)</td>
</tr>
<tr>
<td>4/5/2018</td>
<td>House</td>
<td>Referred to Committee on Judiciary (House Journal-page 7)</td>
</tr>
</tbody>
</table>

View the latest legislative information at the website

VERSIONS OF THIS BILL

4/5/2018
A BILL

TO AMEND THE CODE OF LAWS OF SOUTH CAROLINA, 1976, BY ADDING SECTION 16-17-790 SO AS TO PROVIDE THAT IT IS UNLAWFUL FOR A PERSON TO SELL VIDEO GAMES, WHETHER IN PERSON OR ONLINE, IN THIS STATE DEPICTING ANY FORM OF GUN VIOLENCE AND TO PROVIDE A FINE FOR A VIOLATION.

Be it enacted by the General Assembly of the State of South Carolina:

SECTION 1. Article 7, Chapter 17, Title 16 of the 1976 Code is amended by adding:

“Section 16-17-790. It is unlawful for a person to sell video games, whether in person or online, in this State depicting any form of gun violence. A person who violates the provisions of this section may be fined not more than ten thousand dollars.”

SECTION 2. This act takes effect upon approval by the Governor.

----XX----

[5218] 1